



# Sharon: Shared Online Event Sequence Aggregation

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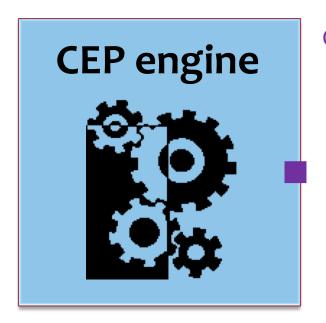
## **Complex Event Processing**

#### Primitive events









Complex events

**Input:** High-rate, potentially unbounded event stream

**Output:** Reliable summarized insights about the current situation in real time

## **Motivating Example: Traffic Analytics**

Event
Sequence
Aggregation
Queries

q<sub>1</sub>: RETURN COUNT(\*)
PATTERN OakSt, MainSt, StateSt
WHERE [vehicle] WITHIN 10 min SLIDE 1 min

q<sub>2</sub>: **PATTERN** OakSt, MainSt, WestSt

 $q_3$ : **PATTERN** LindenSt, ParkAve, OakSt, MainSt

q<sub>4</sub>: **PATTERN** ParkAve, OakSt, MainSt, WestSt

**Event Stream** 



#### Position report event

- Vehicle id
- Location
- Time stamp
- Speed

### **Problem**

Event Sequence Aggregation Queries

Event Stream



The aggregation of which sub-patterns should be shared to process the workload with minimal latency?

### State-of-the-Art

|              | Non-Shared                     | Shared                         |  |  |
|--------------|--------------------------------|--------------------------------|--|--|
| _            | Flink, SASE, Cayuga, ZStream   | SPASS, ECube                   |  |  |
| Two-<br>step | 1. Event sequence construction | 1. Event sequence construction |  |  |
| step         | 2. Event sequence aggregation  | 2. Event sequence aggregation  |  |  |
| Online       | A-Seq, GRETA                   | Sharon                         |  |  |
|              | Event sequence aggregation     | Event sequence aggregation     |  |  |

**Flink**. https://flink.apache.org/

**SASE**. H. Zhang, Y. Diao, and N. Immerman. On complexity and optimization of expensive queries in Complex Event Processing. In SIGMOD, pages 217-228, 2014.

**Cayuga**. A. Demers, J. Gehrke, B. Panda, M. Riedewald, V. Sharma, and W. White. Cayuga: A general purpose event monitoring system. In CIDR, pages 412-422, 2007.

**ZStream**. Y. Mei and S. Madden. ZStream: A Cost-based Query Processor for Adaptively Detecting Composite Events. In SIGMOD, pages 193-206, 2009.

**A-Seq**. Y. Qi, L. Cao, M. Ray, and E. A. Rundensteiner. Complex event analytics: Online aggregation of stream sequence patterns. In SIGMOD, pages 229-240, 2014.

**GRETA.** O.Poppe, C. Lei, E. A. Rundensteiner, and D. Maier. GRETA: Graph-based Real-time Event Trend Aggregation. In VLDB, pages 80-92, 2018.

**SPASS**. M. Ray, C. Lei, and E. A. Rundensteiner. Scalable pattern sharing on event streams. In SIGMOD, pages 495-510, 2016.

**ECube**. M. Liu, E. A. Rundensteiner, et al. E-Cube: Multi-dimensional event sequence analysis using hierarchical pattern query sharing. In SIGMOD, pages 889-900, 2011.

## **Challenges**

#### Online yet shared event sequence aggregation:

Sharing requires Online skips sequence  $\Rightarrow \Leftarrow$  sequence construction

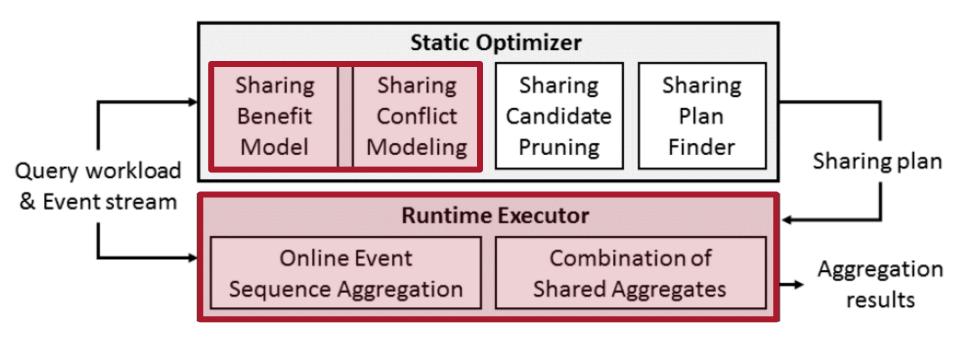
#### Trade-off between sharing and not sharing:

Sharing introduces overhead to combine intermediate aggregates

#### Intractable sharing plan search space:

Exponential in the number of sharing candidates

## **Sharon Approach**



## **Non-Shared Online Aggregation**

Pattern from  $q_1$ : OakSt, MainSt, StateSt

| Counts                        | <b>Event stream</b> |    |    |    |    |
|-------------------------------|---------------------|----|----|----|----|
| Counts                        | o1                  | m2 | о3 | m4 | s5 |
| count(OakSt)                  | 1                   |    | 2  |    |    |
| count(OakSt, MainSt)          |                     | 1  |    | 3  |    |
| count(OakSt, MainSt, StateSt) |                     |    |    |    | 3  |

#### Non-shared:

- Maintains a count for each prefix of each query pattern
- Events are discarded
- Re-computation overhead

## **Shared Online Aggregation**

Pattern from  $q_1$ : OakSt, MainSt, StateSt

| Counts               | <b>Event stream</b> |    |    |    |    |
|----------------------|---------------------|----|----|----|----|
| Counts               | o1                  | m2 | о3 | m4 | s5 |
| count(OakSt)         | 1                   |    | 2  |    |    |
| count(OakSt, MainSt) |                     | 1  |    | 3  |    |
| count(StateSt)       |                     |    |    |    | 1  |

#### Shared:

Maintains a count for each prefix of each **sub-pattern** 

Conclusion

- Events are still discarded
- Count combination overhead

## **Sharing Candidates**

```
Pattern from q_1: OakSt, MainSt, StateSt
```

```
Pattern from q_2: OakSt, MainSt, WestSt
```

Pattern from  $q_3$ : LindenSt, ParkAve, OakSt, MainSt

Pattern from  $q_4$ : ParkAve, OakSt, MainSt, WestSt

Pattern: p1=(OakSt, MainSt)

Queries: q1,q2,q3,q4 Benefit: 25

Benefit = Cost of not sharing

- Cost of sharing

## **Sharing Conflict**

```
Pattern from q_1: OakSt, MainSt, StateSt
```

Pattern from  $q_2$ : OakSt, MainSt, WestSt

Pattern from  $q_3$ : LindenSt, ParkAve, OakSt, MainSt

Conclusion

Pattern from  $q_4$ : ParkAve, OakSt, MainSt, WestSt

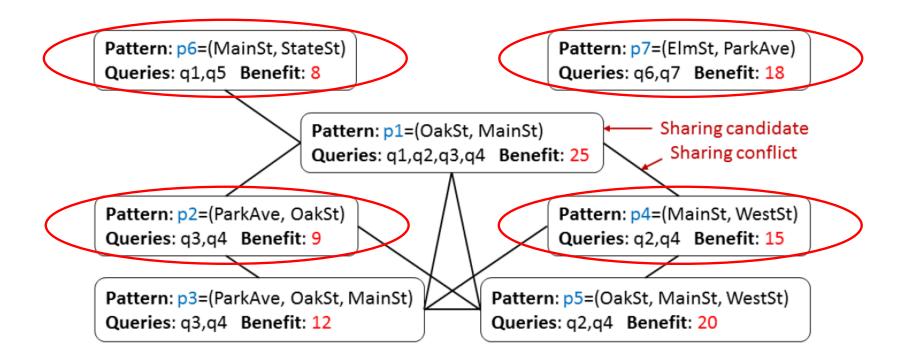
**Pattern**: p1=(OakSt, MainSt)

Queries: q1,q2,q3,q4 Benefit: 25

**Pattern**: p2=(ParkAve, OakSt)

**Queries**: q3,q4 **Benefit**: 25

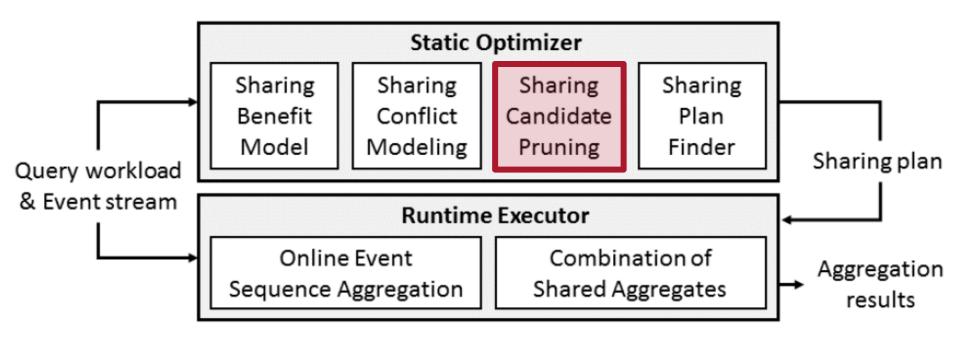
## **Sharing Conflict Modeling**



Optimal sharing plan = Maximum Weight Independent Set

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## **Sharon Approach**



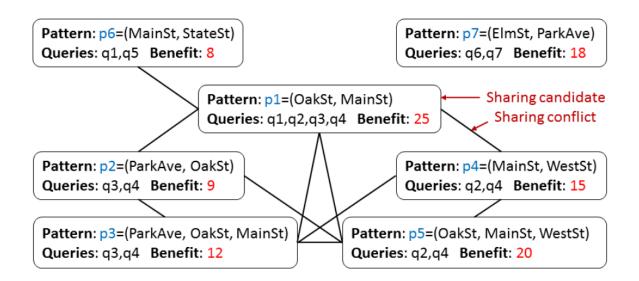
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## **Sharing Candidate Pruning**

**Challenge:** Finding the optimal sharing plan is exponential in the number of vertices in the Sharon graph

#### **Sharon graph reduction principles:**

- Non-beneficial candidates
- Conflict-ridden candidates
- Conflict-free candidates

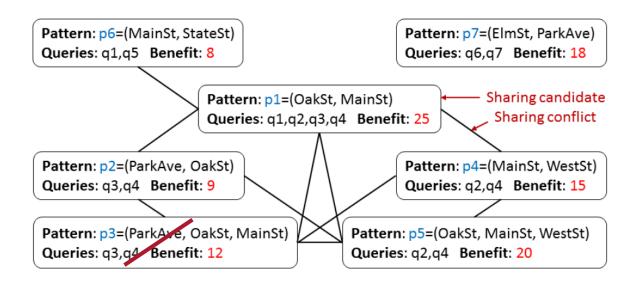


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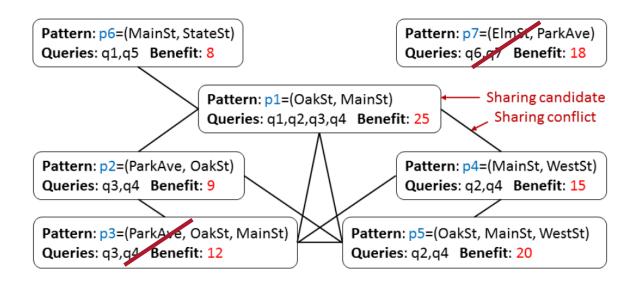


## **Sharing Candidate Pruning**

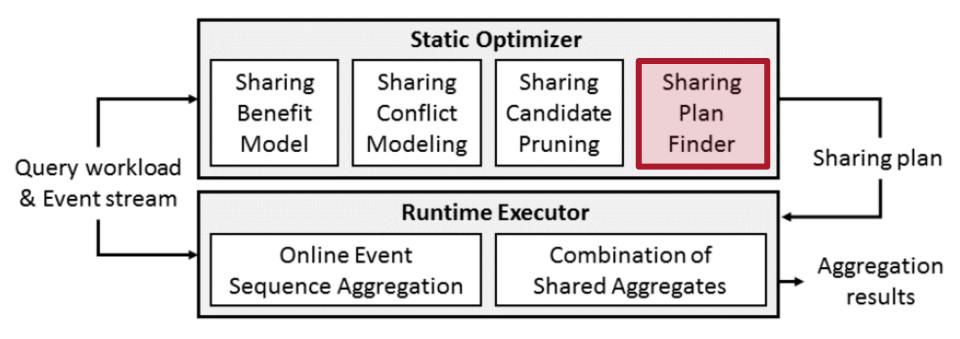
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## **Sharon Approach**

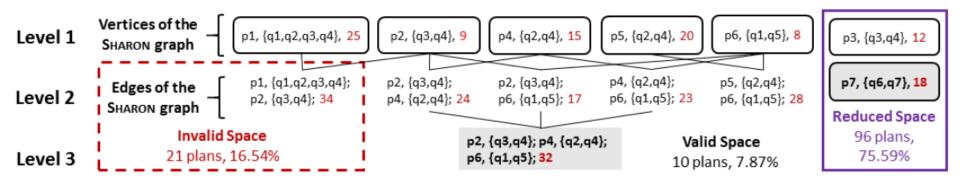


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## **Sharing Plan Finder**

## **Optimal sharing plan** (p2, {q3,q4}), (p4, {q2,q4}), (p6, {q1,q5}), (p7, {q6,q7}): **50**

#### **Sharing Plan Selection Algorithm**



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## **Experimental Setup**

#### **Execution infrastructure:**

Java 7, 1 Linux machine with 16-core

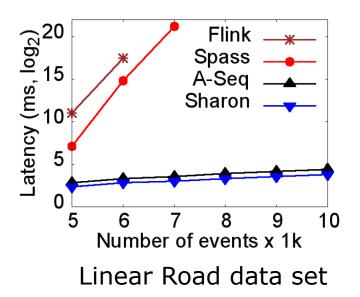
3.4 GHz CPU and 128GB of RAM

#### Data sets:

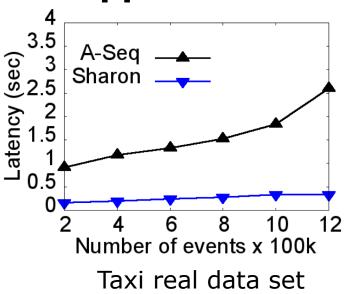
- TX: NYC taxi real data set [1]
   Event sequences = Vehicle trajectories
- LR: Linear road benchmark data set [2]
   Event sequences = Vehicle trajectories
- **EC**: E-commerce synthetic data set Event sequences = Items added
- [1] Unified New York City Taxi and Uber data. https://github.com/toddwschneider/nyc-taxi-data [2] A. Arasu, M. Cherniack, E. Galvez, D. Maier, A. S. Maskey, E. Ryvkina, M. Stonebraker, and R. Tibbetts. Linear road: A stream data management benchmark. In VLDB, pages 480-491, 2004.

## **Sharon versus State-of-the-Art**

## Latency of twostep approaches



## Latency of online approaches



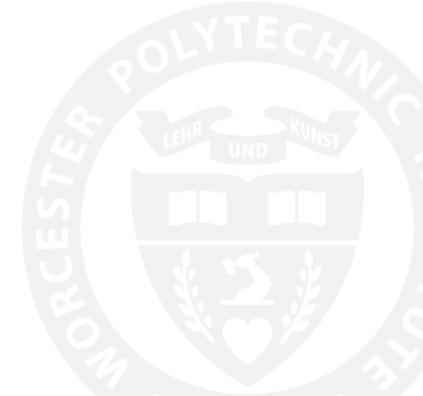
- The online approaches achieve 5 orders of magnitude speed-up compared to the two-step approaches
- Sharon achieves up to 18-fold speed-up compared to A-Seq

### **Conclusions**

- Real-time processing of event sequence aggregation queries due to
  - Sharing of intermediate aggregates
  - Online aggregation
- Effective pruning principles reduce the search space of sharing plans
- Optimal plan guides the executor at runtime
- 18-fold speed-up compared to state-of-theart approaches

#### **Thank You**

## **Supplementary Slides**



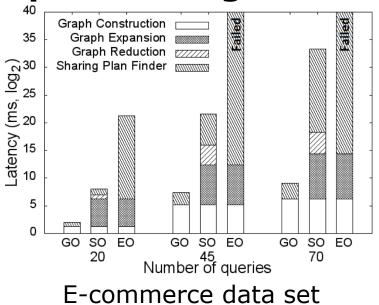
## **Optimizer Algorithms**

| Phases              | GO: Greedy | <b>EO</b> : Exhaustive | <b>SO</b> : Sharon |
|---------------------|------------|------------------------|--------------------|
| Graph construction  | +          | +                      | +                  |
| Graph expansion     | -          | +                      | +                  |
| Graph reduction     | -          | -                      | +                  |
| Sharing plan finder | +          | +                      | +                  |

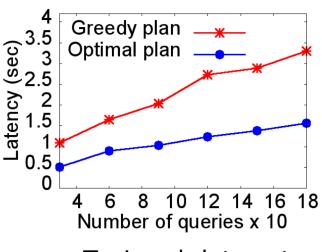
- Greedy selects vertices in the graph with maximal ratio of benefit to number of conflicts
- Exhaustive traverses the entire search space
- Sharon reduces the graph and excludes the invalid search space

## **Sharing Plan Selection Algorithms**

### **Optimizer algorithms**



## Quality of sharing plan



Taxi real data set

- Sharon optimizer is 3 orders of magnitude faster than exhaustive search (20 queries) but 3 orders of magnitude slower than greedy (70 queries)
- Executor latency is reduced 2-fold when processed with an optimal plan rather than a greedy plan (180 queries)